CSE 199 – Info

* 8:30 – 10:00 AM, CSB 272
* Monday Holidays 🡪 Wednesday Meeting
* Homework:
  + GET A GITHUB ACCOUNT
  + Where we are
    - Look at how to architect a database
    - Make a data model
  + What needs to happen to finish
    - New final design asap using prototype
      * Test new UI by Wednesday
        + Interview designers and gamers
      * Practice coding and tweaking UI’s in code
        + Break down functions into small steps
    - Hard code app
      * Coder: Mary
* End Goal
  + Produce live app
  + Enter app in a UX or Tech competition
* Patenting
  + Ask Prof. Klemmer
* Generalizability
  + Prof. Boyle worried about expanding app to other games
* Questions/Concerns for Prof. Klemmer
  + Marketability of a generalized game planning app vs. one for a specific game
    - Google adwards
    - Apple app store
  + Legal ownership? Does my involvement with UCSD in making the app jeopardize my or my partners’ ownership of it?
    - All students own all work
  + Ask about reference
    - Cell: 510-384-5143
    - Email: srk-admin@ucsd.edu